Alexandre Boucher

COMPOSITOR · GENERALIST

Montreal, QC (Canadian Citizen)

□ (438) 888-8396 | Mathematical examples | Mathematic

Skills_

Technical Nuke, Shotgun, FTrack, RV, Photoshop, After Effects, Mocha, PFTrack

Languages French (fluently), English (fluently)

Experience

CinesiteMontreal, QC

Intermediate Compositor Dec. 2021 - Present

• Key Skills: Complex Edge Cleanup, Set Replacement, Shot Prep, Tech Check, Roto/Paint Cleanup, NUKE Script Cleanup, Remote Work

• Technical Skills: NUKE, FTrack, RV

Folks VFX Montreal, QC

Intermediate Compositor March. 2021 - Dec. 2021

• Key Skills: Complex Edge Cleanup, Set Replacement, Shot Prep, Tech Check, Roto/Paint Cleanup, NUKE Script Cleanup, Remote Work

· Technical Skills: NUKE, Shotgun, RV

Method Studios Montreal, OC

INTERMEDIATE COMPOSITOR

Jan. 2019 - Sep. 2020

• Key Skills: Complex Edge Cleanup, Set Replacement, Shot Prep, Tech Check, Roto/Paint Cleanup, NUKE Script Cleanup, Remote Work

· Technical Skills: NUKE, Shotgun, RV

Atomic Fiction Montreal, QC

Intermediate Compositor

Jun. 2018 - Aug. 2018

· Key Skills: Shot Prep, Colour Matching, Tech Check, Set Replacement, Edge Cleanup, Roto/Paint Cleanup

· Technical Skills: NUKE, Shotgun, RV

Supernatural Season 13

Burnaby, BC

INTERMEDIATE COMPOSITOR

Aug. 2017 - May 2018

- Key Skills: Matte Painting, Edge Work, Roto/Paint, CG Integration, Colour Matching, Wire/Dot Removal, Particle Simulation
- Technical Skills: NUKE, Photoshop, Mocha

Supernatural Season 12

Burnaby, BC

INTERMEDIATE COMPOSITOR

Aug. 2016 - May 2017

- · Key Skills: Matte Painting, Edge Work, Roto/Paint, CG Integration, Wire/Dot Removal, Particle Simulation
- Technical Skills: NUKE, Photoshop, Mocha

Supernatural Season 11

Burnaby, BC

INTERMEDIATE COMPOSITOR

Aug. 2015 - May 2016

- Key Skills: CG Integration, Greenscreen, Roto/Paint, Wire/Dot Removal, Particle Simulation, Screen Replacement
- Technical Skills: NUKE, After Effects, Photoshop, Mocha

Supernatural Season 10

Burnaby, BC

JUNIOR COMPOSITOR

Jan. 2015 - May 2015

Sep. 2012 - Feb. 2013

- Key Skills: Wire/Dot Removal, Screen Replacement, Roto/Paint, Greenscreen, Colour Matching
- Technical Skills: After Effects, Photoshop, Mocha

Angry Video Game Nerd: The Movie

Montreal, QC

COMPOSITOR

- Key Skills: Wire/Dot Removal, Roto/Paint, Greenscreen, Colour Matching
- Technical Skills: After Effects, Photoshop, Blender

Education

Vancouver Film School

Vancouver, BC

DIPLOMA IN 3D ANIMATION AND VISUAL EFFECTS

• Specialized in the Visual Effects Stream

Jan. 2014 - Dec. 2014

Polyvalente Le Carrefour

Gatineau, QC

HIGH SCHOOL DIPLOMA

Sep. 2008 - Jun. 2013

• Graduated from the IB program

Projects_

Final Demo Reel Vancouver, BC

VANCOUVER FILM SCHOOL Apr. 2014 - Dec. 2014

- Key skills: projecting of a 2.5D matte painting, solving problems creatively, managing/organizing a complex node script, working efficiently in teams
- Gained a significant amount of NUKE experience.

Term 3 Final Project Vancouver, BC

VANCOUVER FILM SCHOOL May 2014 - Jun. 2014

- Combined different render passes together to create a realistic composite.
- Learned the process of creating a clean plate using camera projections.
- Gained a strong understanding of layers and channels and how to use them.
- Finished project is used as an example for future students.

References _____

AVAILABLE UPON REQUEST